# Parvez Alam

## **Full Stack Developer**

(+91)-9891357354 prvzalm69@gmail.com linkedin.com/in/parvez013 github.com/Prvzalm

Full Stack Developer with 2.5 years of experience in building and managing scalable web applications, robust backend systems, and interactive user interfaces. Proficient in modern web technologies and tools, with a strong focus on delivering high-quality solutions. Passionate about solving complex problems and optimizing user experiences.

### SKILLS

**Frontend** React.js, Next.js, HTML5, CSS3, JavaScript (ES6+), Tailwind CSS, Bootstrap

**Backend** Node.js, Express.js **Databases** MongoDB, MySQL

API RESTful APIs, WebSockets

**Automation** Telegram Bots, WhatsApp API (Aisensy)

Version Control Git, GitHub

**Tools** VS Code, Postman, Docker, Nginx, Firebase

Payment Razorpay, PhonePe

**Deployment** AWS, Vercel, Heroku, Netlify

Collaboration Slack, Trello, Jira

#### EXPERIENCE

#### Full Stack Developer, Copartner

Nov 2023 — Present

- Developed and deployed the official website copartner.in, ensuring optimal performance and responsiveness.
- Built and maintained 2-3 interactive dashboards for enhanced client and internal operations.
- Integrated payment gateways like Razorpay and Stripe for seamless transaction processing.
- Designed and implemented backend APIs for WhatsApp marketing automation using Aisensy and Telegram bots.
- Created high-conversion landing pages for advertising campaigns, improving client acquisition metrics.

#### **Full Stack Developer, Zestify**

Nov 2022 — Nov 2023

- Engineered backend systems leveraging Telegram APIs to streamline communication workflows.
- Designed and developed an intuitive admin dashboard for enhanced data management and operational oversight.
- Built secure and scalable admin backend services.
- Crafted several custom landing pages for clients, ensuring alignment with branding and functionality requirements.
- Enhanced website performance and user experience using modern frontend and backend technologies.

#### **EDUCATION**